3. Reasons we should get rid of them

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1. Why Creators Shouldn't Own their Creations (And Why its Good for them too)

Source: Youtube

This video argues against two ideas

1. Without IP people cannot make a living from things that are infinitely copiable. In this video he argues why you can make a profit as well without IP
2. You have an Ethical right to those ideas. In this video he will argue why the right to an idea is a contradiction

The first thing that we need to realize is that in Today's world profits from IP come from Distribution instead of from Production. With any other sector the profits come from production. Now, what if we flipped this on its head and made a profit from Production ??? But how you might ask ?

Well, this is already happening today on a sort of small scale let's say and you most likely have heard about it as well it is called crowdfunding. Basically, people make propose a project i.e a film or show and raise resources to make it. The resources can be money, equipment or people.

1. The idea is that you provide a trailer of the movie you want to make
2. Then provide a list of all the tools you need and what their costs might be
3. Then on top of that you can add an optional profit margin to pay people involved in the creation of the movie
4. The great benefit is that the don't loose money from people that copy their works since people have paid for the production costs already.
5. Lots of money and resources will be saved on intruding people's privacy to check if they indulge in copyright infringement.
6. Today if a producer of a movie or show is treating they story badly, is doing plagiarism (That is not crediting original creators), acts unethical, raises prices, adds add or anything else that annoys people then the new season or sequel can be made by another creator or studio. Today that is not possible due to the large IP these large conglomerates have.
7. Now, people decide what is build and not corporations decide it for you.

The beauty is that everything is transparent and there will be no large studio or streaming service owning the rights to the created artworks and make billions of profits out of it for just being the

distributor. We don't need these corporate oligopolistic distributors anymore because we the community can be the distributors without needing the expensive datacenters expenditures that companies like Netflix have. How ??

Well this is also you must have heard about and the answer is the Bittorent protocol or more recently the IPFS protocol.

It is not that crowdsourcing cannot pay for our media, it is just that not enough people engage with it yet to use it.

Kickstarter

Indiegogo

Patreon

Buymeacoffee

What about Artificial generated content ?

Well yes, in a world without copyrights your material can indeed be used to create artificial generated content. Now, the thing is even with IP this is happening regardless. The largest AI companies have done "copyright infringement" anyways and even companies like Netflix, Disney, Prime, Spotify are going all in on this as well.

There is a high chance that lot's of future films will be completely made by using generated AI. But that is not necessarily a bad thing because people can choose if they want a movie/show with human actors or that is artificially generated.

First of all you can never know if the ideas generated came from LLM's or any other sources on the internet that inspired a creator to choose for their new film/show. Yes, you can let AI do all the script writing

2. Disney Micky Mouse Act

Disney filing for longer copyrights up till 95 years. In the United States, copyright protection for characters generally lasts for 95 years from the date of first publication for works created after January 1, 1978. This means that characters can enter the public domain after this period, allowing others to use them freely

Copyright, trademark, patents (20 years)

3. Venture Capitalists investing in old songs